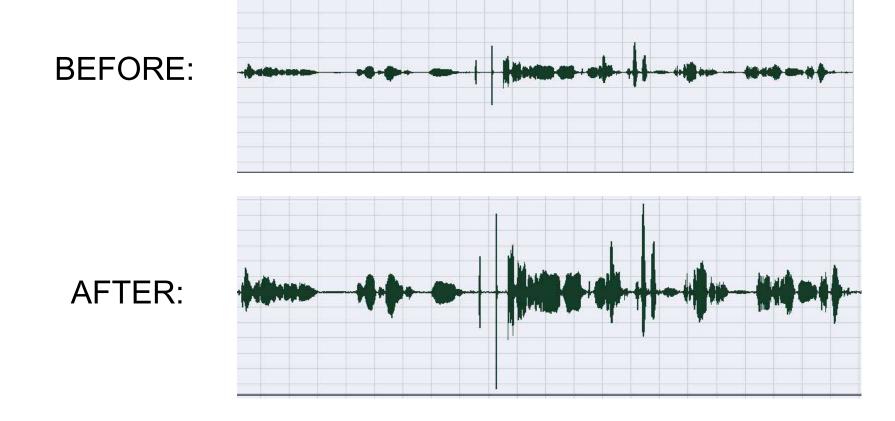


Whisper to a Scream: making Compression, Limiting, Normalization & Noise Reduction your Friends

Presented by Jay Moonah a.k.a. "that loud guy"

Normalization

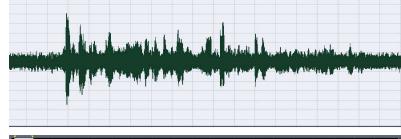
- Makes audio as loud as possible without clipping
- I usually apply this first and last



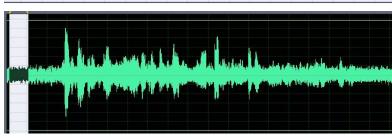
Noise Reduction

- Filters consistent background noise
- Apply before compressor or limiter

BEFORE:



Find a "clean" sample of noise

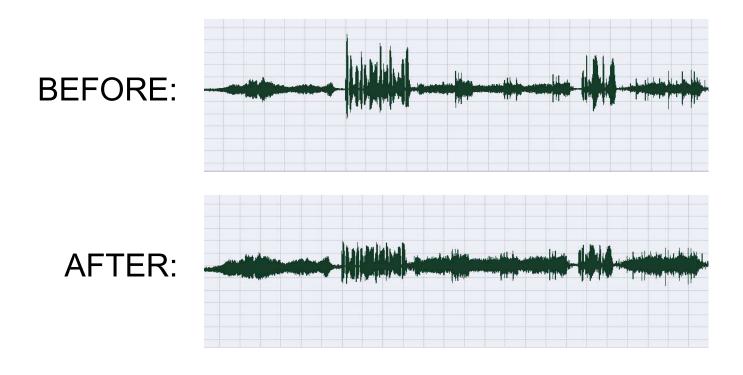


AFTER:



Limiting

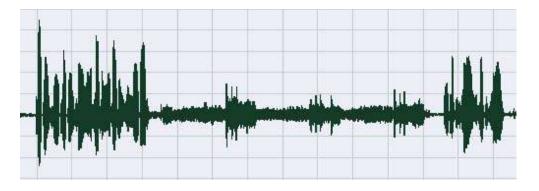
- Clips the high levels, doesn't increase levels
- Best for single voice, anything with a few high peaks by fairly consistent levels otherwise



Compression

- Turns down highs, turns up lows
- Best for mixed audio sources, multi-genre music, creating "radio-like" sound

BEFORE:



AFTER:

